

**Windrush Class
Curriculum Map
Term 6 2024**

English

As readers, we will focus on:

Develop pleasure in reading, motivation to read, vocabulary and understanding by: learning to appreciate books and to recite some by heart .

Participate in discussion about what is read to them, taking turns and listening to what others say

Understand books they listen to by: predicting what might happen on the basis of what has been read so far

As writers, we will:

Write a narrative about a journey

Add prefixes and suffixes to words including –ed, -ing, -un, -s, -es, -ment, -ful

Use the possessive apostrophe

Make simple additions, revisions and corrections to their own writing by: evaluating their writing with the teacher and other pupils

Phonics

These lessons will follow the Read, Write, Inc approach.

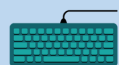
Religious Education

In this unit we will learn to explore the significance and role of the synagogue for Jews; become aware of the role of the home for Jews



Computing

We will developing our understanding of various aspects of using a computer to create and manipulate text. We will become more familiar with using a keyboard and mouse to enter and remove texts. We will also consider how to change the look of texts and justify making these changes.



Science– animals including humans



As scientists, learn to notice that animals, including humans, have offspring which grow into adults. Identify and name a variety of common animals that are birds, fish, amphibians, reptiles and mammals. Identify and name a variety of common animals that are carnivores, herbivores and omnivores. Describe and compare the structure of a variety of common animals. Identify, name draw and label the basic parts of the human body and say which parts of the body is associated with each sense.

PE

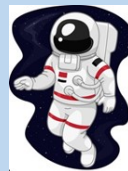


Athletics The unit of work will explore how we can use our bodies to run as fast as possible. Pupils will also begin to examine how to jump as far as possible and compare throwing accurately with throwing for distance.

Outdoor learning Introduce lashing and frapping techniques to make frames for dens. Use directional language (near and far; left and right) We will move logs safely with support first. Use of bow saw 1-1 to cut discs and peelers for whittling. Tie knots for attaching to structures and trees.

History - Why did landing happen?

We will learn about some significant individuals who have travelled to space. We will find out about Yuri Gagarin (the first person to travel into space), Mae Jamison (First African American woman in space), (Neil Armstrong and Buzz Aldrin (the first men to land on the Moon).



Music

As Musicians, we will learn a range of songs and perform them in front of an audience.



Maths

As mathematicians, we will focus on:

solve one-step problems involving multiplication and division, by calculating the answer.

recognise, find and name a half and a quarter as one of two equal parts of an object, shape or quantity/ one of four equal parts of an object, shape or quantity.

We will compare, describe and solve practical problems for lengths and heights, mass/weight , capacity and volume, time.

measure and begin to record the following: lengths and heights, mass/weight, capacity and volume, time (hours, minutes, seconds) recognise and know the value of different denominations of coins and notes, sequence events in chronological order. Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.



PSHE— Changing me

In this unit we will learn about the life cycle of animals and humans. How I change as I get older. The things about me that stay the same and what changes. The parts of the body that make boys and girls different. Why some parts of my body are private. Different types of touch and which ones I like and dislike. Changes that have happened in my life .



Art—sculptures

We will be creating Modroc sculptures of moons and junk model rockets. We will be learning hoe to create a range of textures using different materials and techniques.

